Livermore Amador Valley Transit Authority

STAFF REPORT

SUBJECT: Appointment of LAVTA Representative to Tri-Valley San Joaquin Valley Regional Rail Authority Board of Directors

FROM: Christy Wegener, Executive Director

DATE: June 5, 2023

Action Requested

Appoint a LAVTA representative to the Tri-Valley San Joaquin Valley Regional Rail Authority.

Background/Discussion

In 2015 the Tri-Valley Regional Rail Advisory Group was established with the goal of ensuring that regional rail planning in the Tri-Valley leads to project implementation that is fast, cost effective and responsive. Later the Advisory Group name was changed to the Alameda – San Joaquin Regional Rail Working Group when member agencies from the San Joaquin Valley began participating. Areas of interest and planning for the Working Group included the BART to Isabel Extension and a multiple unit train that would connect ACE with BART.

Building on the efforts of the Working Group, at the conclusion of 2017 AB 758 (Eggman/Baker) created the Tri-Valley – San Joaquin Valley Regional Rail Authority (Valley Link) for the purpose of planning, developing and delivering a cost effective and responsive rail connection between residents in the San Joaquin Valley and the BART system, including a connection with ACE. The following are the member agencies of the Authority:

Town of Danville	City of Tracy	County of Alameda
City of San Ramon	City of Manteca	County of San Joaquin
City of Pleasanton	City of Lathrop	LAVTA
City of Dublin	City of Stockton	BART
City of Livermore	Mountain House	SJRRC/ACE

Board Member Kiick has been representing LAVTA on the Valley Link Board since 2021; however, Member Kiick has requested to step down from the appointment. The Valley Link Board meets every-other month on the first Wednesday and alternates locations between the Tri-Valley and the San Joaquin Valley.

Recommendation

Staff recommends that the LAVTA Board appoint a representative to serve on the Tri-Valley
- San Joaquin Valley Regional Rail Authority

Submitted:
